

Brain Injury Playing Cards

Entertaining way to spread awareness

North Dakota Brain Injury Network playing cards are intended to help families, providers, and survivors learn new facts, open dialogue and aide in the recovery of individuals with brain injury.

- Family and friends better support their loved ones when they know more about brain injury
- Education about brain injury is important for everyone
- Learning about brain injury assists survivors to understand their own recovery

Games work on skills in a fun, interactive way

Card games may sound like child's play, but they are helpful tools in recovery and rehabilitation. Research shows that playing games like cards, puzzles, or board games are good ways to practice skills and exercise the mind.

- Playing games can trigger forgotten skills and make practice fun
- Cards are a simple and inexpensive way to take recovery anywhere
- Multiplayer games help with communication and social skills

For more information about brain injury or to order more cards contact us!



**NORTH DAKOTA
BRAIN INJURY
NETWORK**

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Each card includes a fact about brain injury

Game Suggestions

Card Sorting works on motor skills, concentration, sequencing and attention. Cards can be sorted many ways! By suit, odd/even numbers, black/red, every other even/odd, etc.

Solitaire Games helps with sequencing, math skills, concentration and visual memory.

Memory/Matching Games develop recognition, recall, spatial memory, attention, and concentration. Start simple with limited number of matches and work up to more complex variations.

War helps with focus, attention, speed, recognition, categorization and reaction time.

Golf works on social skills, math skills, visual memory, recall, recognition, and short-term memory.

Kings in the Corner develops socialization, sequencing, recognition, visual memory, attention and focus.

Gin Rummy helps with reading social cues, sequencing, recognition, visual memory, attention and focus.

Hearts enhances socialization, attention span, concentration, memory and logical reasoning.